Intelligent Web Objects Prediction Approach in Web Proxy Cache Using Supervised Machine Learning and Feature Selection

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Abstract

Web proxy cache is used to enhance the performance of network by keeping popular web objects in cache of proxy server for closer access. Intelligent approaches aim at improving the performance of conventional strategies. Mostly focus was on improving prediction mechanism, to guess the ideal objects that will be revisited in future; cache them and combine the result with the conventional algorithm. This research proposes an improved prediction method using automated method to select the influence features that produce accurate prediction results before combining with conventional algorithm. The method use supervised machine learning based on Naïve Bayes (NB) and Decision Tree (C4.5). It applies wrapper feature selection to specify influence features with optimal subset to improve the predictive power. Additionally two more features are extracted to know user’s interest to make a smart and a wise decision for caching. The results showed that reduction for the number of features has a good impact on reducing computation time. Moreover, optimal subset selection achieves high performance and enhances accuracy.

Keywords: Web Object Prediction, Web Proxy Cache, Wrapper Feature Selection, Feature Extraction, Supervised Machine Learning.
1 Introduction

Web proxy cache is considered critically important in deployment of web caching system for improving the overall performance of the web system. This also solves problems affecting performance such as: user perceived delay, increase server load, and network traffic congestion. Focus of web proxy cache replacement is on determining worst cached objects and making decision to exchange it with new object instead in case when cache has no more space. Cache size being limited, require intelligent decisions for freeing the space and removing older objects or objects which may not be required in future. Web proxy cache replacement strategy is considered most effective solution to enhance content delivery to the users. It stores web requests that might be re-accessed in future. Though many cache replacement strategies exist each having different logic for selection of worst cached objects which need to be removed. The core objective of cache replacement strategies is to increase cache hit rate[1].

Mostly strategies try to solve problem of replacement[2].Conventional approaches are insufficient as their decision depends on one factor while ignoring most others. The important factors for cache replacement include size, recency, frequency, access latency, expiration time, modification time and fetching cost for an object. Conventional strategies lead to cache pollution problem[3, 4]; where frequently requested objects are kept in cache although they may not be revisited again. Newer intelligent strategies combine factors using conventional algorithms to improve the performance. Accurate prediction of object going to be revisited is still an open issue requiring more attention. The log file trekking behavior of users is another good idea; this can be utilized to provide full knowledge for training the predictor to predict re-visited objects with the help of interest of users. Some of intelligent schemes utilize different machine learning techniques for predicting revisited objects for example neural network, fuzzy logic, Support Vector Machine (SVM), Naïve Bayes (NB) and Decision Tree (C4.5)[4-8].

Features used during training phase influence the prediction process strongly. Existing intelligent techniques select features manually, hence the propose technique will employ an automatic method to precisely select the influencing features or the optimal subset of features that may provide the best prediction. For the purpose wrapper feature selection is applied with common machine learning classifiers as NB and C4.5 [4-9]. These classifiers have already proved their worth for providing enhanced prediction results in the field. The study shows that better feature selection not only improves prediction accuracy but also it reduces the computation time while using less features and reflect the important feature that effect on the prediction procedure. The paper is organized as follow: section 1 is introduction. Section 2 gives background and the related works. Section 3 covers theoretical background. Section 4 introduces the proposed method. Section 5 is about data collection and preprocessing. Section 6 reports evaluation and do comparative discussion. Section 7 concludes the paper.
2 Background

2.1 Web proxy cache replacement

Initial dating of Web caching pioneer works reaches to 1990; it rolled out as solution to the problems related to growth of World Wide Web (www). The problems are listed as: user perceive delay, congestion in network traffic and intensive server load condition. Main benefits of web caching is minimizing user perceived delay, reducing network traffic and reducing loads over servers. The method keeps copies of frequently used web objects on servers nearest to clients instead of directing all requests to main servers and responding from there. As web cache is used to improve performance of web system, so it can be deployed in different levels: client level, proxy level or original server level [10-12].

The focus of this study is at web proxy cache; since it’s a common policy of managing web request over local or wide networks and servicing them simultaneously sometime staying behind proxy is pivotal between main server and the client side. Web cache strategy has three issues affecting its performance: cache replacement, cache consistency and cache placement. Web proxy cache replacement trek to decide which the worth cached object to remove in cache loaded conditions. Web proxy cache replacement focuses effective content delivery by storing web requests that might be re-accessed in near future more.

2.2 Related Work

Most of intelligent web proxy cache approaches uses cache replacement scheme to ascertain the objects may be required by user on basis of prediction classifiers referring to user interest. The Output of these classifiers is then integrated with conventional algorithm to effectively make the decisions more precise and intelligent. One objective is to mark most suitable object for replacement in situations when cache is filled and still user requests are waiting. Strength of prediction greatly is influenced by feature used for training. An automated method is developed to select the influence feature before training the classifier, since the selection of this features is more important to give accurate results before incorporate with traditional strategies to enhance the decision making. As we observed, all the previous intelligent approaches used manual methods for selecting the features that indicate the user interest before utilize in training the log file dataset. This manual method is insufficient. Therefore, the wrapper feature selection is applied to select the influence features that can accurately predict which object will be re-accessed again. Subsequent section mentions the related works in this field with focusing on the features used in the training phase. Table.1 reflect that related work.

Ali and Shamsuddin[5] provided an approach based on A neuro-fuzzy system (ANFIS) to predict the objects that could be revisited in future, they selected manually the features of timestamp, frequency, delay time and size for training.
dataset. Romano and Elaarag[6] used neural network in prediction phase and the decision of replace the object has been specified depending on Back-Propagation Neural Network (BPNN), Neural Network Proxy Cache Replacement (NNPCR)[6] and NNPCR-2[1],the features used for training dataset are size, frequency and recency. Mohmed[13] used different features including number of hits, response time, script size, CPU usage and bandwidth, to integrate the result of BPNN for decision and least recently used (LRU) algorithm for replacement, Features inside training dataset are: i) size of script, ii) bandwidth, iii) total hits, iv) processing required. Sulaiman et al.[14] came up with these features for training dataset i) total hits, ii) size of script and iv) time taken. The research proposed particle swarm optimization (PSO) on top of Mohamed’s strategy by to improve neural network performance. Multilayer perceptron network (MLP) classifier was used in web proxy caching by Koskela et al.[15]. MLP predicts the class of web object, and for training the dataset, select features like i) server responses in form of HTTP and ii) syntactic features from HTML document. Foong et al.[16] utilized a logistic regression model (LR) for prediction phase. The features used for training dataset are i) object type, ii) object recency, iii) object frequency with backlogged history and iv) object’s size. While Tian et al.[17] proposed an intelligent predictor mainly based upon BPNN instead of the LR model. Features of Training dataset are i) object size, ii) frequency, iii) time of retrieval, iv) object type and v) relative frequency. For classification of cached objects to multilevel classes Sajeev and Sebastian[18] employed Multinomial Logistic Regression (MLR). The features of training dataset used are i) delay, ii) object popularity, iii) object size, iv) recency, v) type of object and vi) consistency of popularity.

For better prediction of re-accessible objects Benadit et al.[19] used semi supervised learning mechanism called Expectation Maximization Naive Bayes classifier (EM-NB). The improved the performance by incorporating result with LRU and GDSF. Feature used are i) recency , ii) frequency, iii) size, iv) Sliding Window Length frequently (SLW-frequently) and iv) number of estimated future request. For prediction Ali et al.[20] used Adaptive Neuro-Fuzzy Inference System (ANFIS) . Results were combined to improve the performance of LRU. The features used are i) time stamp, ii) frequency, iii) delay time and iv) object size. Supervised machine learning Naïve Bayes (NB), Support Vector Machine (SVM) and decision tree (C4.5) are used by Ali et al.[3,4,9] for better prediction. Results are combined LRU, GDS and Greedy Dual Size Frequently (GDSF) to enhance the performance. Features used: i) recency, ii) elapsed time, iii) frequency, iv) SWL- frequently, v) object size and vi) type of object.
Table 1: The previous related works that selected their features for Training phase manually

<table>
<thead>
<tr>
<th>Author &amp; date</th>
<th>Title</th>
<th>Data used</th>
<th>Feature used for training</th>
<th>Classifier used in prediction phase</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ali et al.[4] -2012</td>
<td>Intelligent Web proxy caching approaches based on machine learning techniques.</td>
<td>The data of one day provided by The five proxy logs files (BO2-NY-SD-UC-SV) of IRCache (2010-NLANR).</td>
<td>Recency, retrieval time, size, frequency, swl-frequency and object type.</td>
<td>SVM-C4.5</td>
</tr>
<tr>
<td>Ali et al.[9]</td>
<td>Intelligent</td>
<td>The data of</td>
<td>Recency, retrieval</td>
<td>NB Classifier</td>
</tr>
<tr>
<td>Year</td>
<td>Authors</td>
<td>Methodology</td>
<td>Data Source</td>
<td>Features Used</td>
</tr>
<tr>
<td>------</td>
<td>---------</td>
<td>-------------</td>
<td>-------------</td>
<td>---------------</td>
</tr>
<tr>
<td>2011</td>
<td>Sajeev and Sebastian[18]</td>
<td>The data of one day from the IRCache network (proxy logs files-2010).</td>
<td>A novel content classification scheme for web caches</td>
<td>delay, object popularity, object size, recency, type of object and consistency of popularity.</td>
</tr>
<tr>
<td>2008</td>
<td>Sulaiman et al.[14]</td>
<td>1995-BU-Web trace.</td>
<td>Intelligent Web caching using neurocomputing and particle swarm optimization algorithm</td>
<td>total hits, size of script and time taken</td>
</tr>
<tr>
<td>2006</td>
<td>Mohmed [13]</td>
<td>size of script, bandwidth, total hits, processing required</td>
<td>Intelligent Web caching architecture</td>
<td>Integrated BPNN and LRU</td>
</tr>
</tbody>
</table>
2.3 Feature Selection

Feature selection is an important part of machine learning procedure. Selection of discriminating features influences the predictive power and accuracy of the classifier using them. However, utilizing all available features is quit impractical since the quantity of the available training data is usually low with respect to dimensionality[22]. Feature selection not only highlights the importance of features[23], establishes a trade-off between the adequacy of the learned model and the number of selected features. Selecting a set of influence features to enhance the predictive power of a classifier is a difficult task. The feature selection process aims at decreasing the complexity and improving the accuracy of classification. In addition, feature selection can reduce computation time since, it chooses the best subset and reduces the number of feature uses this advantages was a motivation to apply it in our big dataset. The log file contains a big data, so when we select the best subset it reduces the time of training data. There exist multiple ways to evaluate the features. These methods of evaluation had been categorized into three classes a). wrapper based evaluation, b) filter based evaluation and c) hybrid evaluation[24].
Filter base evaluation extract feature and assign evaluation weight but no data classification is done. After few repetitions eventually it comes up with ‘good’ feature subset. Features extraction criterions mostly in this class are statistical by design. Filter base evaluation techniques extract features subset on basis of high dependency on target class and less inter correlation. This class uses statistical measures to evaluate and weigh the features while maximizing the cluster performance. Inversely, the wrapper-based approaches utilize inductive algorithms for classification to measure the goodness of features subset. [25, 26]

Few researches mention wrapper based evaluations methods can perform better than filter based techniques. The core objective of feature selection is to eliminate features which contain noise, or are redundant in some way, or are irrelevant features from raw data sets while keeping the loss of information minimal. In large data sets extracting a minimum feature subset is a challenging task. [26]

However, Feature selection mainly depends on two components:

a) Evaluation strategies include wrapper and, filter methods. The research focuses on wrapper method because it is compatible to machine learning [22] and considered better than filter method.

b) Search engine include optimum, heuristic and randomize strategies.

2.3.1 Wrapper Methods of Feature Selection

The wrapper method does feature subset selection and applies the induction algorithm as a black box[27]. Black box uses the interface without knowledge of algorithm. The induction algorithm is considered the part of the evaluation function in feature subset selection algorithm which is used to search the optimal feature subset. Fig.1 shows the working of wrapper feature selection approach[27]. This approach can assess the goodness of all the selected feature subset utilizing the induction algorithm over original dataset. Wrapper approach has the ability to specify potential feature subsets accurately. The feature subsets also correspond with learning algorithms [27-30]. The wrapper method performs search in space of all possible parameters. The wrapper search has some pre requisites like a termination condition, a state space, and a search engine which is investigated in subsequent sections. This study uses Wrapper SubsetEval as an attribute evaluator using Weka 3.7.12 and the best first as search method.
Wrapper Subset Eval:

SubsetEval evaluates attribute sets with the help of learning scheme. It selects an optimal subset for producing the best result. Cross validation is done to estimate the accuracy of the learning scheme for a set of attributes. Many search engines are packed with wrapper like best-first and hill-climbing search. However, the research uses best-first method.

The best first searching engine (BFS):

The BFS is a Linear Forward Selection (LFS) search engine. A limited number of attributes (k) are taken into consideration by LFS. The method either select the top k attributes by initial ordering or carry put a ranking. It searches the space of attribute subsets by greedy hill climbing augmented with a backtracking facility[27]. Setting the number of consecutive non-improving nodes allow the level control of backtracking. Best first can start with an empty set of attributes and perform a forward search, or it can start with the full set of attributes and search backward, or start at any point then search in both directions (by considering all possible Single attribute additions and deletions at a given point).

Some used types of selection algorithms:

1. Forward selection (FS): this strategy is considered easiest as compared to other wrapper selection algorithms[27]. This method starts the procedure
without having any feature in the feature subset and do like greedy strategy by adding features sequentially until no possible single feature addition results in a higher valuation of the induction function.

2. Backward Elimination (BE): Starts the procedure by considering all the features sets and sequentially deleting features as long as the valuation does not degrade.

3. Bi-directional: Begins its procedure at any point in space and search in both directions (by considering all possible single attribute for adding or removing at a given point)[30].

3 Theoretical Background

3.1 Naïve Bayes

The Naïve Bayes (NB) classifier is one of basic machine learning algorithm. The outcome \( p(x|y) \) of a probabilistic NB is said to be the probability of a pattern lying in class \( x \) found in result of observing data \( y \) (called posterior probability)[31, 32]. The assumption is that text data is result of set of parametric models (associating each to at-least one class). To estimate unknown parameters of the model training data is used. The Bayesian network forms an acyclic directed graph representing the probability distribution. Node in the directed graph is a symbol for event or a random variable and the arcs through the nodes stand for causal relationship connecting them. Through the operational stage, the classifier computes any model. The probability \( p(x|y) \) gives the probability of the model generated document. The Bayes theorem performs inversion of generative model and calculates posterior probabilities[33](probabilities generated for pattern). It performs final classification with selection of model giving max posterior probability. Though it’s simple yet NB classifier is as precise as are learning algorithms for text categorization. Web application use NB classifier for focus crawling and recommending systems[32] mostly.

3.2 C4.5 Training

Quinlan[34] formulated C4.5 decision tree, which is most commonly practiced technique for classification purposes by applications in marketing, finance, medicine and engineering[35]. C4.5 utilizes inductive inference rule, organizes its learned classifier in set of if-then rules to match human understanding[36]. Consequently, e decision tree is uncomplicated to be clear for understanding. Furthermore, C4.5 has ability to produce good outcome when dealing with large dataset with swift, in addition to its ability to deal with nominal data[37].The C4.5 structures its training by built the decision tree in a top-down recursive representation. Then its learning implemented using the following steps, 1). Training patterns are placed at root, 2). Training patterns are split recursively using features extracted with help of impurity function which uses information
gain ratio. 3) repeat splitting process unless all patterns are placed at their specific class. At the end probabilities of classes are computed using relative frequency of each class at leaf[34].

4 Proposed Method

4.1 Intelligent Web Objects Prediction Approach in Web Proxy Caching using Supervised Machine Learning and Wrapper Feature Selection

After we completed data preprocess phase as we described in section 5, we obtained our data contain ten features including URL, time stamp, total elapsed time, object size, frequently, swl-frequently, recency, the type of Web object, time spent and mean as shown in Table 2.

Then we apply feature selection using wrapper method before training phase to choose automated the best subset that produce the best result with each classifier.

Table 2: All features used before using Wrapper feature selection

<table>
<thead>
<tr>
<th>No</th>
<th>The feature name</th>
<th>Description</th>
<th>How to calculate</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Time stamp</td>
<td>It is the sequential time of requests in millisecond.</td>
<td>Given.</td>
</tr>
<tr>
<td>2</td>
<td>Elapsed time</td>
<td>Retrieval time of Web object.</td>
<td>Given.</td>
</tr>
<tr>
<td>3</td>
<td>frequently</td>
<td>Frequencies of Web object.</td>
<td>The numbers of frequent occur of web object.</td>
</tr>
<tr>
<td>4</td>
<td>Swl-frequently</td>
<td>Object’s frequency based on backward-looking sliding window.</td>
<td>( swl - freq = \begin{cases} \text{swl} - freq_{i-1} + 1, &amp; \text{if } \Delta t \leq \text{swl} \ 1, &amp; \text{otherwise} \end{cases} )</td>
</tr>
<tr>
<td>5</td>
<td>Size</td>
<td>Web objects Size.</td>
<td>Given.</td>
</tr>
<tr>
<td>6</td>
<td>Type class</td>
<td>Web objects type.</td>
<td>Given.</td>
</tr>
</tbody>
</table>
Recency: Recency of Web object based on backward-looking sliding window. 

\[\text{recency} = \begin{cases} 
\max(swl, \Delta t) & \text{if object was requested before} \\
swl & \text{otherwise}
\end{cases}\]

Identifier number of url to convert to integer number.

Time spend: The time that spent in each page in millisecond.

Mean: The average of time spent in each page in millisecond.

<table>
<thead>
<tr>
<th>The best subset</th>
<th>BO2</th>
<th>NY</th>
<th>UC</th>
<th>SV</th>
<th>The average of accuracy</th>
</tr>
</thead>
<tbody>
<tr>
<td>NB</td>
<td>elapsed, url-id, timestamp, url_id, recency, typeclass</td>
<td>timestamp, url_id, recency, freq, swl_freq, timespend</td>
<td>timestamp, url_id, recency</td>
<td>95.22</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2</td>
<td>4</td>
<td>7</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>C4.5</td>
<td>timestamp, url_id, swl frequency</td>
<td>timestamp, url_id and freq</td>
<td>time stamp, elapsed, size, recency, freq, swl_freq, mean, typeclass</td>
<td>timestamp, elapsed, size, url_id, recency, freq, typeclass</td>
<td>95.77</td>
</tr>
<tr>
<td></td>
<td>3</td>
<td>3</td>
<td>8</td>
<td>7</td>
<td></td>
</tr>
</tbody>
</table>

Table 3: The selected best subset for each classifier in different datasets
4.1.1 Training Phase

After completing the first phase of preprocessing and the second phase of feature selection, each classifier is shown in Table 3 along with best feature subset selected for each dataset. The third phase is the training phase in which subset of feature are utilized which are chosen by applying feature selection. Weka 3.7.12 (Waikato Environment for Knowledge Analysis) is sued with Delphi language, wrapper as attribute evaluator and best first as a search method, then best selected subset of features is used to produce specific machine learning algorithm for training process. The machine learning algorithm is trained and evaluated based upon the dataset and selected features. Decision tree (J48) is used as a classifier in training phase and apply cross validation using 10 folds, J48 learning algorithm is a Java coded version of C4.5 and is compatible with WEKA. After training the decision tree, a test instance of any web object can be classified depending on traversing the tree in a top-down way based upon test results of instance unless it reaches a leaf node. The leaf node is representation of predicted class, determining the re-visit probability of an object. The second classifier that we used is the Naïve Bayes (NB), this algorithm is prepared for training, by discretizing the proxy datasets employing MDL as suggested by Fayyad and Irani [38] in most recommended setup in WEKA similar to[9].

5 Data Collection and Pre-processing

The data of the proxy logs files and traces had been gained from four proxy servers of IRCache network of US. The data is spanned over a time of fifteen days (NLANR, 2010a). The datasets used are BO2, NY, SV, UC gathered in time period from 21-8-2010 till date 4-9-2010[4]. This study uses the proxy logs files of 21-08-2010 for the training phase. The trace has significant influence on the performance. So, to obtain result that reflects the correct classification we must make a correct trace preparation. The commonly features inside an access proxy log entry are: i) time elapsed, ii) timestamp, iii) object size, iv) client address, v) log tag with HTTP script, vi) URL, vii) identification of user, viii) request method, ix) content type, x) hierarchy of data and the hostname.

Firstly two sub-features are extracted from timestamp feature, because a feature is required that can reflect user interest for improving the prediction power since, The process is based on user interest, so the first sub-feature extracted is Time Spent. It shows the time user spent at each page after it was requested. The time spent value is one measure of user interest. If a user spends short time at some page after request, it shows less interest. On contrary spending long time at some page after it was requested infers more interest. This also tells that this page be revisited again in future. Time spent is computed for each current request as the difference between current request and the subsequent request which may come after the current. Second feature to compute is Mean-time or Mean (in short) which is average of all the time spent at that page. Mean is calculated by
computing sum of Time Spends at each page (request), and then dividing by the number of its frequency (number of visited times). After features are extracted the data pre-processing step similar to [4] is done. Data pre-processing filters irrelevant and invalid requests which are logged at proxy server. The steps to do this are following:

- **Parsing**: is the process of detecting border lines between records in sequence in log files, also finding the unique fields inside each record.

- **Filtering**: is the process of removing irrelevant records for example requests which can’t be cached (queries containing “?” inside URL and cgi-bin) and records having failed HTTP status codes. The only records are considered who have success status having code 200.

- **Finalizing**: is a process of eliminating not required fields. Additionally each distinct URL is transformed into integer variable to decrease the simulation time. Finally, our data contain ten features including URL, time stamp, total elapsed time, object size, frequently, swl-frequently, recency, the type of Web object, time spent and mean as shown in Table 1.

6 Evaluation and Comparison Discussion

As we mentioned in section 5 the dataset that we used is a data of a log file and it’s a big data so we take a sample for training phase show table 4.

<table>
<thead>
<tr>
<th>Proxy location</th>
<th>BO2</th>
<th>NY</th>
<th>UC</th>
<th>SV</th>
</tr>
</thead>
<tbody>
<tr>
<td>BO2</td>
<td>Boulder, Colorado</td>
<td>New York, NY</td>
<td>Urbana-Champaign, Illinois</td>
<td>Silicon Valley, California (FIX-West)</td>
</tr>
<tr>
<td>Total request</td>
<td>1,210,693</td>
<td>3,248,452</td>
<td>8,891,764</td>
<td>2,496,001</td>
</tr>
<tr>
<td>Training patterns</td>
<td>19,525</td>
<td>40,046</td>
<td>91,648</td>
<td>38,829</td>
</tr>
</tbody>
</table>

Two measures are used in this study to evaluate the performance of a classifier i) correct classification rate (CCR) and evaluate the computation time.

\[
CCR = \frac{TP + TN}{TP + TN + FP + FN}
\] (1)
Where True Positive (TP) means the number of correct classifications of the positive examples. True Negative (TN) means the number of correct classifications of negative examples. False Positive (FP) means the number of incorrect classifications of negative examples. False Negative (FN) means the number of incorrect classifications of positive examples.

The important class considered positive is class of objects to be re-accessed again (using forward SWL, take 1 in target class). The objects belong to class positive (one), otherwise it is classified as negative class member. As mentioned before the positive class is the minority and the most object revisited is once or few time only. Table 5 gives the measure that is utilized to weight the classifiers for machine learning. This measure is utilized to evaluate and compare with previous studies in same field, C4.5 that using wrapper feature selection (WFS) and NB (WFS) employing diverse datasets (four in totals).

The testing results are compared with the results of cross validation used 10 folds. Highest values were bold and the lowest values were underlined. It is also noticed that higher CCR is achieved using all datasets (signed as bold) which is greater than BPNN, C4.5 and NB who choose their features manually. This proves that feature selection enhanced the performance of machine learning classifiers in addition to reduction of number of features required (refer to Table 2). In testing, we observed the average of CCR for C4.5(WFS), NB(WFS), BPNN, C4.5[4] and NB[9] are 95.77 %, 95.22 %, 87.422%, 94.55% and 94.428 %, respectively.

Table 5: Compare the CCR measure among different datasets

<table>
<thead>
<tr>
<th></th>
<th>BO2</th>
<th>NY</th>
<th>UC</th>
<th>SV</th>
<th>AVG</th>
</tr>
</thead>
<tbody>
<tr>
<td>NB (WFS)</td>
<td>96.05</td>
<td>94.07</td>
<td>96.51</td>
<td>94.27</td>
<td>95.22</td>
</tr>
<tr>
<td>C4.5(WFS)</td>
<td>96.38</td>
<td>95.44</td>
<td>96.73</td>
<td>94.56</td>
<td>95.77</td>
</tr>
<tr>
<td>BPNN</td>
<td>92.21</td>
<td>80.41</td>
<td>90.15</td>
<td>88.06</td>
<td>87.788</td>
</tr>
<tr>
<td>NB</td>
<td>95.57</td>
<td>91.79</td>
<td>95.71</td>
<td>93.86</td>
<td>94.428</td>
</tr>
<tr>
<td>C4.5</td>
<td>95.6</td>
<td>92.19</td>
<td>96.03</td>
<td>94.08</td>
<td>94.55</td>
</tr>
</tbody>
</table>

Furthermore, computation time for classifiers is compared show table 6; NB is faster classifier than C4.5 but BPNN is slower as it takes a long time for the training of data. It is observed that C4.5 algorithm takes less time for all dataset except for UC and SV. One reason is that both datasets is larger than others in size, so select more numbers of features in its best subset which increases the computation time of training. Although that the average computation time is less and better for NB and then C4.5 which is 0.01, 1.46, respectively when compared to NB[9] and C4.5 which is 0.5975 and 1.315, correspondingly.

Table 6: Compares the computation time among different datasets

<table>
<thead>
<tr>
<th></th>
<th>BO2</th>
<th>NY</th>
<th>UC</th>
<th>SV</th>
<th>AVG</th>
</tr>
</thead>
<tbody>
<tr>
<td>NB (WFS)</td>
<td>0</td>
<td>0.01</td>
<td>0.02</td>
<td>0.01</td>
<td>0.01</td>
</tr>
<tr>
<td>C4.5(WFS)</td>
<td>0.22</td>
<td>0.48</td>
<td>3.92</td>
<td>1.22</td>
<td>1.46</td>
</tr>
</tbody>
</table>
clearly shows that the NB and C4.5 achieves good results but due to imbalance dataset the standard classifier ignores the minority class or remains undiscovered; consequently, misclassified test sample of minority class occurs more often than that of majority class[39]. Class with highest patterns is predicted the majority class. As noticed the machine learning algorithms NB and C4.5 work better than neural network in spite of the imbalance in the dataset. This confirms that, the NB and C4.5 are capable of predicting minority class consisting objects that potentially be re-visited later on.

7 Conclusion and Future work

In this paper, an improvement in the prediction power of intelligent web caching is presented by applying wrapper feature selection. Additionally two new extracted features are proposed for increased determination of user’s interest. Feature selection is quite significant for classification process. The scheme can extract most influenced feature that can improve the results of classifier for best performance. The proposed scheme can reduce the number of feature and can reduce dimensionality of dataset. Also one contribution is the reduction in computation time by selecting the optimal subset. The intelligent web caching is enhanced by predicting accurately the re-accessed objects in near future. This is then integrated with conventional methods to enhance them as well. The experiments executed shows that accuracy and computational time is improved with selection of influence features. Moreover, apply wrapper method helped to attain accurate and better prediction. The results show the NB and C4.5, using automatic method with Wrapper Feature selection achieves high average of accuracy that is **95.22%** and **95.77%** respectively. Compared with existing schemes works which are manual in nature NB and C4.5 achieve **94.43%** and **94.55%**, correspondingly. As we notice the datasets that we used were data of log file so, considered as a big data since its quantity is big and varies in data types and it changes daily(velocity).

In future work, we will broaden our scope to deal with more automated methods and use a new technique of big data to pre-process and analysis to improve predictive power to achieve better result.

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