

Relational operators

Logical operators

Order of precedence

# Rational (Boolean) Expressions

## Expressions

- any combination of variables and constants that can be evaluated to yield a result
- typically involve operators
- Examples:

5

X

x + y

num++

a = 3 + j



# Relational Expressions

- compare operands
- used in decision making

 $\triangle$  evaluate to 1 (true) or  $\mathcal{O}$  (false)

Operand	Relational Operator	Operand
price	<	34.98

# Relational Operators

## Relational Operators

less than <

greater than >

less than or equal to <=

greater than or equal to >=

Equal to ==

Not Equal to !=

a - b < 0 is equivalent to (a - b) < 0



- Expressions such as 4 < 6 is an example of a logical (Boolean) expression.
- When C++ evaluates a logical expression, it returns an integer value of 1 if the logical expression evaluates to true; it returns an integer value of 0 otherwise.

```
int x; x=4<6; cout<<x; 1 cout<<(4<6); Must be between brackets
```

■ In C++, any nonzero value is treated as true, and a zero value is treated as false.

# Relational Operators

## Can use any relational operator

Expression	<b>Example</b>
int < int	3 < 4
float > float	6.2 > 4.2
char > char	'a' < 'A'
int < float	2 < 3.1
int < char	66 > 'A'
variable < arithmetic operation	X > 3+y
arithmetic operation < arithmetic operation	1 X+7 < y



## **Relational Operators and Simple Data Types**

Expression	Meaning	Value
8 < 15	8 is less than 15	true
6 != 6	6 is not equal to 6	false
2.5 > 5.8	2.5 is greater than 5.8	false
5.9 <= 7.5	5.9 is less than or equal to 7.5	true



## Relational Operators and equality Operations Examples

#### **Valid**

```
a < 3
a > b
-1.1 >= (2.2 * x + 3.3)
k!= -2
y == 2 * z - 5
```

#### **Not Valid**



# **Equality Operators Examples**

```
void main()
void main()
                 void main()
                                  void main()
                                                     int x=7;
                 int x=7;
                                  int x=7;
int x=7;
                                                     int y;
                 int y=5;
                                  int y=5;
int y=5;
                                                     cout << (y=! x);
                                  cout << (y!= x);
                 y!=x;
y=! x;
                                                     getch();
                                  getch();
                 cout<<y;
cout<<y;
                 getch();
getch();
                   5
```

# Logical Operators and logical expressions



## Logical Operators and logical expressions

- Logical (Boolean) operators enable you to combine logical expressions
- In C++, there are three logical (Boolean) operators:
  - Negation
  - Logical and
  - Logical or

- !
  - &&
  - П
- The operator! is unary, so it has only one operand.
- The operators && and || are binary operators.

## Logical Operators and logical expressions

- ! Variable
- ! (Logical exp)
- ! value
- variable && variable
- variable && exp
- exp && exp
- The same in ||

! x

! (4>2)

! 6

x && y

x && (5==3)

(3<5) && (6>33)



#### The ! (not) Operator

Expression	!(Expression)
true (nonzero)	false (0)
false (0)	true (1)

## **Example Expression**

#### **Expression**

#### **Value**

#### **Explanation**

The && (and) Operator

Expression1

Expression2

true (nonzero)	true (nonzero)		true (1)	
true (nonzero)	false (0)			false (0)
false (0)	true (	nonzero)		false (0)
false (0)	false	(0)		false (0)
Example Expression (14 >= 5) && (-1)	< 2)	<b>Value</b> true	Beca true and t	anation use (14 >= 5) is ( (-1 < 2) is true, true && true is ( the expression evaluates to true.
(24 >= 35) && (-1 < 2)		false	fals true true	use (24 >= 35) is e, (-1 < 2) is e, and false && is false, the ession evaluates to

Expression1 && Expression2

The || (or) Operator

Expression1	Expression2	Expression1    Expression2
true (nonzero)	true (nonzero)	true (1)
true (nonzero)	false (0)	true (1)
false (0)	true (nonzero)	true (1)
false (0)	false (0)	false (0)

#### **Example**

Expression	Value	Explanation
(14 >= 5)    ( 7 > 13 )	true	Because (14 >= 5) is true, (7 > 13 ) is false, and true    false is true, the expression evaluates to true.
(24 >= 35)    ( 7 > 13 )	false	Because (24 >= 35) is false, (( 7 > 13 ) is false, and false    false is false, the expression evaluates to false.



## Examples

```
Valid

a && b

a || b && c

!(a < b) && c

3 && (-2 * a + 7)
```

## Not Valid

```
a && // one operand missinga |□| b // extra space not allowed
```

## **Order of Precedence**



#### **Order of Precedence**

Consider the logical expression:

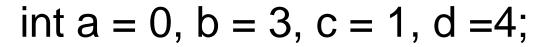
- This logical expression will yield different results if | | is evaluated first or && is evaluated first.
- If | is evaluated first, this logical expression evaluates to 0 (false).
- If && is evaluated first, this logical expression evaluates to 1(true).

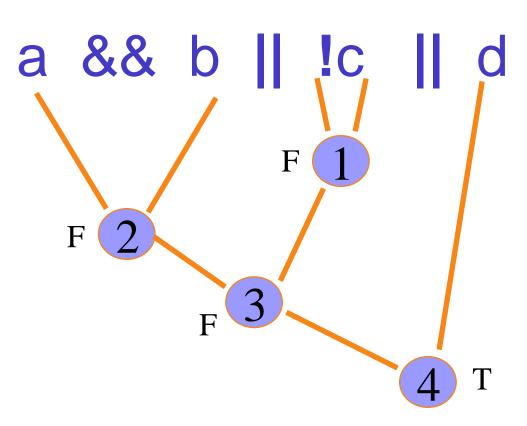
## **Precedence of Operators**

## Precedence of Operators

Operators	Precedence
!, +, - (unary operators)	first
*, /, %	second
+, -	third
<, <=, >=, >	fourth
, !-	fifth
& &	sixth
	seventh
= (assignment operator)	last

# Logical Operators: Example







# **Logical Operators**

## **Expression**

## **Expression Equivalent**

$$!(a == b)$$

$$!(a == b || a == c)$$

$$!(a == b \&\& c > d)$$



## True or False

- Remember False evaluates to Zero
- True is any non zero (but when talking about relation expressions and logical expressions True evaluates specifically to one.
- (7 && 8==8) (true && true) 1

#### **Example**

```
void main()
int num = 1 , a = 5 , b = 8 , n = 20;
float x = 5.2, y = 3.4;
cout << (x > 4.0) << end1;
cout <<!num<<endl;
cout << (x + y <= 20.5) << end1;
cout << ((n >= 0) && (n <= 100)) << endl;
getch();
```

#### **Output:**



You can insert parentheses into an expression to clarify its meaning.

#### The expression

is equivalent to

$$11 > 5 \mid \mid (6 < 15 \&\& 7 >= 8)$$

This logical expression evaluates to 1 (true).

# Example

#### Evaluate the following expression:

```
(17 < 4*3+5) || (8*2 == 4*4) && !(3+3 == 6)

= (17 < 12+5) || (16 == 16) && !(6 == 6)

= (17 < 17) || true && !(true)

= false || true && false

= false || false

= false
```

When its printed on the screen as an output it displays

#### **Example**

Consider the following expressions:

1. 
$$(5 >= 3) \mid | (x == 5)$$

$$2.(2 == 3) \&\& (x >= 7)$$

- In statement 1, because (5 >= 3) is true and the logical operator used in the expression is ||, the expression evaluates to true. The computer does not evaluate (x == 5).
- In statement 2, because (2 == 3) is false and the logical operator used in the expression is &&, the expression evaluates to false. The computer does not evaluate (x >= 7).

#### Logical (Boolean) Assignments

#### The int Data Type and Logical (Boolean) Expressions

Since logical expressions are evaluated to either 1 or 0, the value of a logical expression can be stored in a variable of the type int. That is, logical (Boolean) expressions were manipulated with the help of int data type.

#### Example:

```
int legalAge,age;
Cin>>age;
legalAge = (age >= 21);
```

assigns the value 1 to legalAge if the value of age is greater than or equal to 21. The statement assigns the value 0 if the value of age is less than 21.



## The Boolean Data type

A Boolean type is an integral type whose variable can have only two values: false and true

These value are stored as integers **0** and **1** 

bool identifier;

OR

bool identifier= value;

bool identifier=false; OR

bool identifier= true;

bool x;	bool x=true;	bool x=0;	bool x=9;
x=!(5!=2);	cout< <x;< td=""><td>cout&lt;<x;< td=""><td>cout&lt;<x;< td=""></x;<></td></x;<></td></x;<>	cout< <x;< td=""><td>cout&lt;<x;< td=""></x;<></td></x;<>	cout< <x;< td=""></x;<>
cout< <x;< td=""><td></td><td></td><td></td></x;<>			
0	1	0	1

# M

#### Notes:

■ The expression

■ The correct way to write this expression in C++ is



## **Review Question**

- Assume a=5, b=2, c=4, d=6, and e=3. Determine the value of each of the following expressions:
  - □a > b
  - □a != b
  - $\square$ d % b == c % b
  - □a \* c != d \* b
  - □a % b \* c



# Common Programming Errors

- not declaring all variables
- storing data of one type in a variable of a different type.
- using a variable before assigning it a value
- $\blacksquare$  in integer division 4/5 = 0